

## **GENERAL SPEED LAW**

**NO PERSON SHALL DRIVE AT A GREATER SPEED THAN IS REASONABLE AND PRUDENT UNDER THE CONDITIONS AND HAVING REGARD FOR THE ACTUAL AND POTENTIAL HAZARDS THEN EXISTING.**

**SPEED MUST BE SO CONTROLLED TO AVOID COLLIDING WITH PERSON OR VEHICLE.**

- MAXIMUM SPEED LIMITS:**

- 70 MPH – INTERSTATES WHERE POSTED**
- 60 MPH – MULTILANE DIVIDED, PRIMARY HIGHWAYS WHERE POSTED**
- 55 MPH – IN OTHER LOCATIONS**
- 40 MPH – ON UNPAVED ROADS**
- 55 MPH – MAXIMUM FOR MANUFACTURED HOMES (TEN BELOW MAX POSTED SPEED)**
- 30 MPH – IN URBAN DISTRICTS**

- A DRIVER MUST REDUCE SPEED WHEN:**

- APPROACHING AND CROSSING INTERSECTION**
- GOING AROUND A CURVE**
- APPROACHING A HILLCREST**
- TRAVELING ON A NARROW ROAD OR BRIDGE**
- OR BY REASON OF WEATHER OR HIGHWAY CONDITIONS**

## **South Carolina Speeding Law, excerpt**

**SECTION 56-5-1520.** General rules as to maximum speed limits; lower speeds may be required.

(A) A person shall not drive a vehicle on a highway at a speed greater than is reasonable and prudent under the conditions and having regard to the actual and potential hazards then existing. Speed must be so controlled to avoid colliding with a person, vehicle, or other conveyance on or entering the highway in compliance with legal requirements and the duty of a person to use care.

(B) Except when a special hazard exists that requires lower speed for compliance with subsection (A), the limits specified in this section or established as hereinafter authorized are maximum lawful speeds, and a person shall not drive a vehicle on a highway at a speed in excess of these maximum limits:

(1) seventy miles an hour on the interstate highway system and other freeways where official signs giving notice of this speed are posted;

(2) sixty miles an hour on multilane divided primary highways where official signs giving notice of this speed limit are posted;

(3) fifty-five miles an hour in other locations or on other sections of highways and unpaved roads are limited to the speed of forty miles an hour; and

(4) manufactured, modular, or mobile homes must not be transported at a speed in excess of ten miles below the maximum posted speed limit when the maximum posted speed limit is in excess of forty-five miles an hour, and never in excess of fifty-five miles an hour.

(C) Thirty miles an hour is the maximum speed in an urban district. "Urban district" means the territory contiguous to and including any street which is built up with structures devoted to business, industry, or dwelling houses situated at intervals of less than one hundred feet for a distance of a quarter of a mile or more.

(D) A local authority on the basis of an engineering and traffic investigation may determine that the maximum speed limit permitted under this article is less than thirty miles an hour in an urban district. If this determination is made, the maximum speed limit for the urban district is enforceable by all law enforcement officers authorized to enforce the traffic laws in the urban district. However, this subsection does not apply to highways within the state highway system contained in Section 56-5-1530.

(F) The driver of a vehicle shall drive, consistent with the requirements of subsection (A), at an appropriate reduced speed when approaching and crossing an intersection or railway grade crossing, when approaching and going around a curve, approaching a hillcrest, when traveling upon any narrow bridge, narrow or winding roadway, and when special hazard exists with respect to pedestrians or other traffic or by reason of weather or highway conditions

## SPEED LAWS

ELEMENTS	BASIC SPEED LAW	ABSOLUTE SPEED LAW	PRIMA FACIE SPEED LAW
Driver	Accused must be shown to have been the driver at the time of the infraction.	(Same)	(Same)
Location	Any place to which the public has right of access for vehicle use.	(Same)	(Same)
Speed	Unreasonable or imprudent	In excess of specified limit and thus are in violation of the law.	In excess of specified limit and thus presumed to be driving unlawfully.
Conditions	Having regard to actual and potential hazards.	Not applicable	Having regard to actual and potential hazards.

# South Carolina Criminal Justice Academy

## Radar Log

Officer: \_\_\_\_\_  
Radar Make: \_\_\_\_\_  
Serial Number: \_\_\_\_\_  
F Antennae SN#: \_\_\_\_\_  
R Antennae SN#: \_\_\_\_\_  
Tuning Fork SN#: \_\_\_\_\_  
Tuning Fork SN#: \_\_\_\_\_

South Carolina Criminal Justice Academy  
**Lidar Log**

Officer: \_\_\_\_\_  
Lidar Make: \_\_\_\_\_  
Serial Number: \_\_\_\_\_

## RADAR FORMULAS

### BEAM WIDTH

$$BW = 2D \left( \tan \frac{1}{2} \angle \right) \text{ or more simply}$$

9° RADAR  $\angle$  = .16 X Distance in feet

12° RADAR  $\angle$  = .21 X Distance in feet

16° RADAR  $\angle$  = .28 X Distance in feet

18° RADAR  $\angle$  = .31 X Distance in feet

### COSINE (Stationary Mode)

Indicated Speed = True Target Speed X Cosine  $\angle$

True Target Speed = Indicated Speed  $\div$  Cosine  $\angle$

### COSINE (Moving Mode, with Nichols effect and Shadow effect.)

Adjusted Target Speed = True Target Speed X Cosine  $\angle$

Closing Rate Speed = Patrol Speed + Adjusted Target Speed

\*Adjust Patrol Speed if necessary for Low Doppler Cosine or Shadow effect or both.

### Low Doppler Cosine Effect

Adjusted Patrol Speed = True Patrol Speed X Cosine  $\angle$

### Shadow Effect

Adjusted Patrol Speed = True Patrol Speed (or adjusted Patrol Speed if Low Doppler Cosine present) – shadow vehicle speed

Indicated True Target Speed = Closing Rate Speed – Adjusted Patrol Speed

COSINE = Negligible until 10 degrees is exceeded

STATIONARY COSINE = Always in favor of the violator

MOVING COSINE = A cosine error on the patrol speed will result in a high target speed reading. YOU MUST VERIFY PATROL SPEED WITH SPEEDOMETER.

## MOVING RADAR

Target Speed = Closing Speed – Patrol Speed

Target Speed = Separation Speed – Patrol Speed

## TIME DISTANCE EQUATIONS

Reaction Time  
Distance = Speed X (Perception + Reaction) Time X 1.5 X 1.47

Speed = (Reaction Time) Distance ÷ 1.47 ÷ (Perception + Reaction) Time  
(Perception +  
Reaction) Time = (Reaction Time) Distance ÷ 1.47 ÷ Speed

Velocity = Speed X 1.47

## TOTAL STOPPING DISTANCE

$S^2 \div 30 \times \text{Drag Factor} + \text{Reaction Time Distance}$

$(S^2 \div 22.5) + (S \times 1.47 \times 1.5)$

Drag Factor: Use .75

Reaction Time Distance: Speed X 1.47 X 1.5

## RADAR: RAdio Detection And Ranging

### TRACKING HISTORY

Visual	ID Target Est. Speed Est. Range Check Environment
--------	--

Audio	Pitch Clarity
-------	------------------

Speed Verification	Constant Readout Consistent with Visual Estimate Verify Patrol Speed with Speedometer
--------------------	---

Scanning: Pointing antenna at counting unit Panning:

Swinging stationary unit toward target Simulation Test:

(Moving)

Patrol	35
Target	30

## FREQUENCY FORMULA

Frequency x Wave Length = The Speed of Light

The speed of light as measured by National Institute of Standards and Technology, (NIST), is 186,282.396 miles per second.

There are 63,360 inches in a mile.

Most wavelengths can more easily be visualized in fractions of an inch than in fractions of a mile. Therefore, you must convert miles per second to inches per second. This is done by multiplying by 63,360 or dividing by 63,360 depending on which conversion you are attempting to make.

**Examples:**

K-band:

$$\text{frequency} * \frac{\text{wavelength}}{\# \text{ of inches in a mile}} = \text{speed of light}$$

$$24,150,000,000 * \frac{.488729918 \text{ in}}{63,360 \text{ in}} = 186,281.999 \text{ miles per sec}$$

$$\frac{\text{speed of light} * 63,360}{\text{frequency}} = \text{wavelength}$$

$$\frac{186,282 * 63,360}{24,150,000,000} = .488729918 \text{ in}$$

## STOPPING DISTANCE WORKSHEET

### Stopping Distance

S = Speed  
DF = Drag Factor

$$\frac{S^2}{30 \times DF} = \text{Distance to Stop Once Brakes are Applied}$$

### Perception/Reaction Distance

S = Speed  
1.47 = Converts mph - feet per second  
1.5 = Average perception/reaction

$$S \times 1.47 \times 1.5 = \text{Distance Covered During Perception/Reaction Time}$$

Violator's Speed \_\_\_\_\_

Violator's Speed \_\_\_\_\_

1. Reaction Distance \_\_\_\_\_

1. Reaction Distance \_\_\_\_\_

2. Stopping Distance \_\_\_\_\_

2. Stopping Distance \_\_\_\_\_

3. Total Stopping Distance \_\_\_\_\_

3. Total Stopping Distance \_\_\_\_\_

Violator's Speed \_\_\_\_\_

Violator's Speed \_\_\_\_\_

1. Reaction Distance \_\_\_\_\_

1. Reaction Distance \_\_\_\_\_

2. Stopping Distance \_\_\_\_\_

2. Stopping Distance \_\_\_\_\_

3. Total Stopping Distance \_\_\_\_\_

3. Total Stopping Distance \_\_\_\_\_

Violator's Speed \_\_\_\_\_

Violator's Speed \_\_\_\_\_

1. Reaction Distance \_\_\_\_\_

1. Reaction Distance \_\_\_\_\_

2. Stopping Distance \_\_\_\_\_

2. Stopping Distance \_\_\_\_\_

3. Total Stopping Distance \_\_\_\_\_

3. Total Stopping Distance \_\_\_\_\_

## SPEED LIMIT WORKSHEET

Speed Limit \_\_\_\_\_

Speed Limit \_\_\_\_\_

Violator's Speed \_\_\_\_\_

Violator's Speed \_\_\_\_\_

1. Reaction Distance \_\_\_\_\_ / \_\_\_\_\_

1. Reaction Distance \_\_\_\_\_ / \_\_\_\_\_

2. Stopping Distance \_\_\_\_\_ / \_\_\_\_\_

2. Stopping Distance \_\_\_\_\_ / \_\_\_\_\_

3. Total Stopping Distance \_\_\_\_\_ / \_\_\_\_\_

3. Total Stopping Distance \_\_\_\_\_ / \_\_\_\_\_

4. % Over Speed Limit \_\_\_\_\_

4. % Over Speed Limit \_\_\_\_\_

5. % Farther to Stop \_\_\_\_\_

5. % Farther to Stop \_\_\_\_\_

Speed Limit \_\_\_\_\_

Speed Limit \_\_\_\_\_

Violator's Speed \_\_\_\_\_

Violator's Speed \_\_\_\_\_

1. Reaction Distance \_\_\_\_\_ / \_\_\_\_\_

1. Reaction Distance \_\_\_\_\_ / \_\_\_\_\_

2. Stopping Distance \_\_\_\_\_ / \_\_\_\_\_

2. Stopping Distance \_\_\_\_\_ / \_\_\_\_\_

3. Total Stopping Distance \_\_\_\_\_ / \_\_\_\_\_

3. Total Stopping Distance \_\_\_\_\_ / \_\_\_\_\_

4. % Over Speed Limit \_\_\_\_\_

4. % Over Speed Limit \_\_\_\_\_

5. % Farther to Stop \_\_\_\_\_

5. % Farther to Stop \_\_\_\_\_

Speed Limit \_\_\_\_\_

Speed Limit \_\_\_\_\_

Violator's Speed \_\_\_\_\_

Violator's Speed \_\_\_\_\_

1. Reaction Distance \_\_\_\_\_ / \_\_\_\_\_

1. Reaction Distance \_\_\_\_\_ / \_\_\_\_\_

2. Stopping Distance \_\_\_\_\_ / \_\_\_\_\_

2. Stopping Distance \_\_\_\_\_ / \_\_\_\_\_

3. Total Stopping Distance \_\_\_\_\_ / \_\_\_\_\_

3. Total Stopping Distance \_\_\_\_\_ / \_\_\_\_\_

4. % Over Speed Limit \_\_\_\_\_

4. % Over Speed Limit \_\_\_\_\_

5. % Farther to Stop \_\_\_\_\_

5. % Farther to Stop \_\_\_\_\_

## SPEED AND RANGE ESTIMATION WORKSHEET

Name \_\_\_\_\_

Location \_\_\_\_\_

Date \_\_\_\_\_

Time \_\_\_\_\_

Speed Est.	Range Est.	Speed Est.	Speed Actual	Range Actual	Difference Speed	Difference Range
1						
2						
3						
4						
5						
6						
7						
8						
9						
10						
Total	Total	Total	Total	Total	Total	Total

Total of All Speed  $\div$  10 = Range of Speed Estimates

"My ability to estimate speeds averaged within \_\_\_\_\_ mph in a structured test."

Total of All Ranges  $\div$  10 = Range of Distance Estimates

"My ability to estimate range averaged within \_\_\_\_\_ feet in a structured test."

## TRACKING HISTORY

### Visual

1. \_\_\_\_\_
2. \_\_\_\_\_
3. \_\_\_\_\_
4. \_\_\_\_\_

### Audio

1. \_\_\_\_\_
2. \_\_\_\_\_

### Unit Confirmation

1. \_\_\_\_\_
2. \_\_\_\_\_

## BEAM WIDTH COMPUTATIONS

$$BW = 2D(\tan \frac{1}{2} \angle)$$

	( $\angle$ ) TRANSMISSION ANGLE	( $D$ ) DISTANCE	( $BW$ ) BEAM WIDTH
1.	12°	105	FT.
2.	12°	286	FT.
3.	16°	116	FT.
4.	16°	306	FT.
5.	18°	96	FT.
6.	18°	319	FT.
7.	24°	84	FT.
8.	24°	510	FT.
9.	9°	686	FT.
10.	9°	544	FT.
11.	12°	1467	FT.
12.	24°	1270	FT.
13.	9°	1619	FT.
14.	18°	1598	FT.
15.	16°	1321	FT.

## DOPPLER SHIFT COMPUTATIONS

Compute the correct speeds in miles per hour given the following Doppler shift.

K- Band Transmitted Signal: 24,150,000,000 CPS

*Difference = Transmitted - Returned*

To calculate Doppler shift to speed:  $72\text{CPS} = 1\text{mph}$

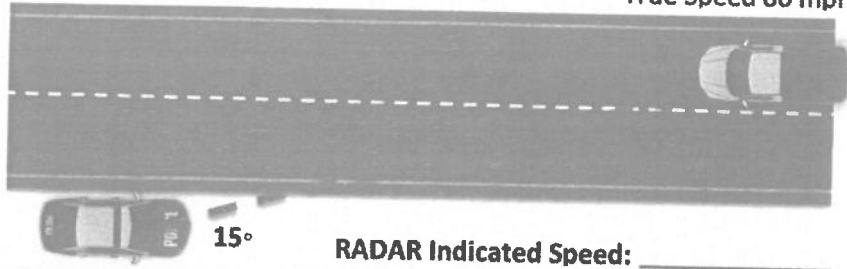
Example:  $3000 \div 72 = 41\text{mph}$

	<b>Returned Signal</b>	<b>Difference</b>	<b>Miles Per Hour</b>	<b>Toward or Away</b>
1.	24,150,002,880	2880 CPS		
2.	24,149,998,488	1512 CPS		
3.	24,150,005,616	5616 CPS		
4.	24,150,003,960	3960 CPS		
5.	24,149,994,816	5184 CPS		
6.	24,149,992,362			
7.	24,150,008,280			
8.	24,149,996,760			
9.	24,149,990,280			
10.	24,150,010,800			

Look at the returned signal for each problem and determine whether the target is moving toward the source or away from the source.

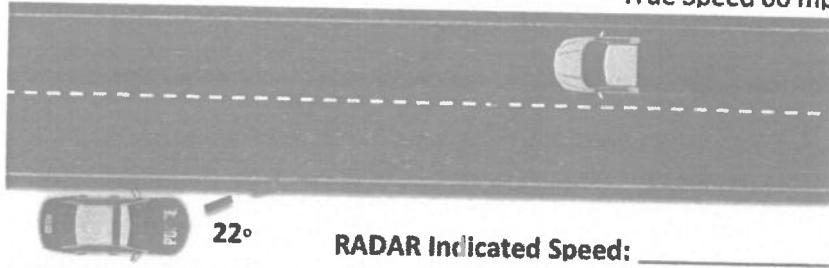
## STATIONARY COSINE EFFECT WORKSHEET

True Speed 60 mph



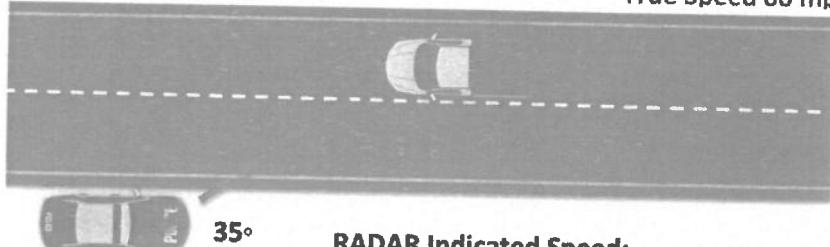
RADAR Indicated Speed: \_\_\_\_\_

True Speed 60 mph



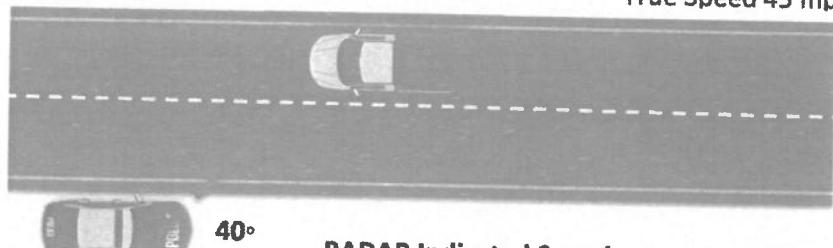
RADAR Indicated Speed: \_\_\_\_\_

True Speed 60 mph



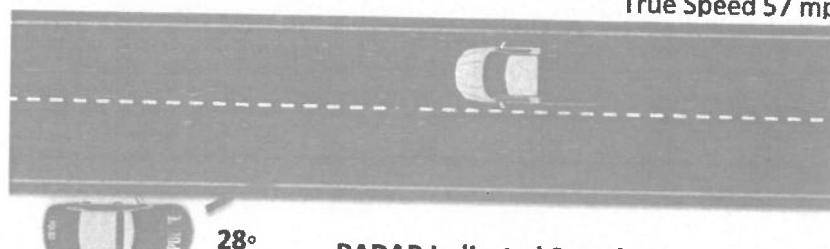
RADAR Indicated Speed: \_\_\_\_\_

True Speed 45 mph



RADAR Indicated Speed: \_\_\_\_\_

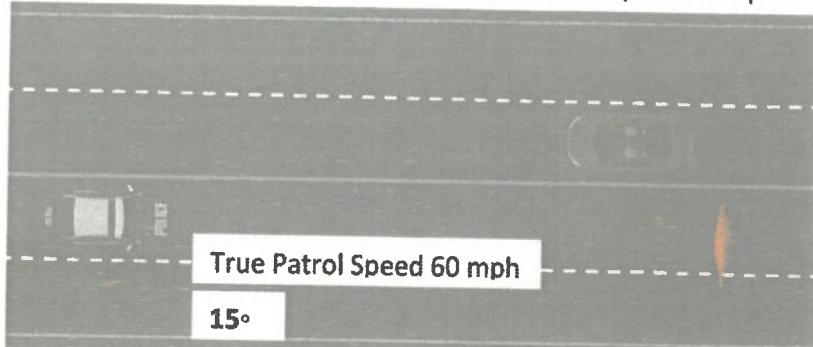
True Speed 57 mph



RADAR Indicated Speed: \_\_\_\_\_

## MOVING COSINE EFFECT WORKSHEET

True Speed 60 mph

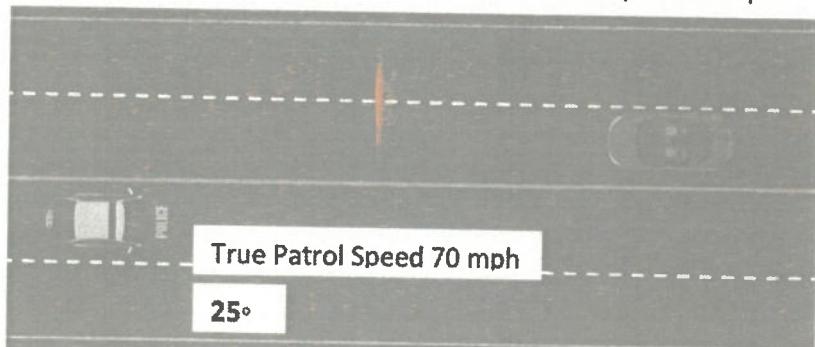


Closing Rate: \_\_\_\_\_

Patrol Indicated Speed: \_\_\_\_\_

Target Indicated Speed: \_\_\_\_\_

True Speed 65 mph

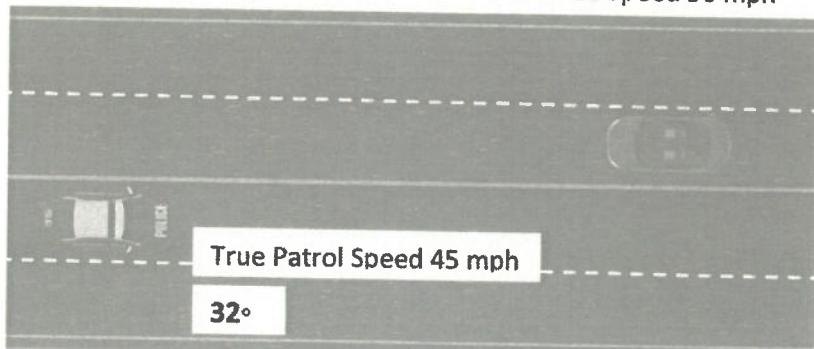


Closing Rate: \_\_\_\_\_

Patrol Indicated Speed: \_\_\_\_\_

Target Indicated Speed: \_\_\_\_\_

True Speed 50 mph



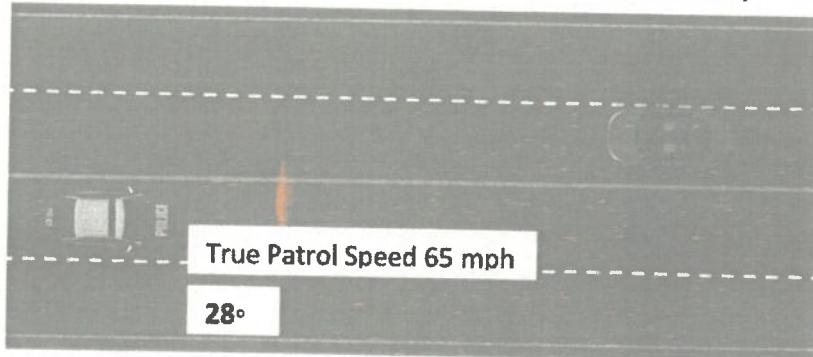
Closing Rate: \_\_\_\_\_

Patrol Indicated Speed: \_\_\_\_\_

Target Indicated Speed: \_\_\_\_\_

## MOVING COSINE EFFECT WORKSHEET

True Speed 70 mph

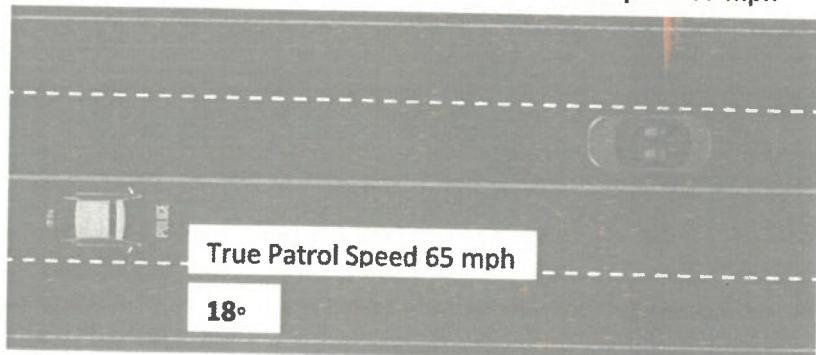


**Closing Rate:** \_\_\_\_\_

**Patrol Indicated Speed:** \_\_\_\_\_

**Target Indicated Speed:** \_\_\_\_\_

True Speed 65 mph

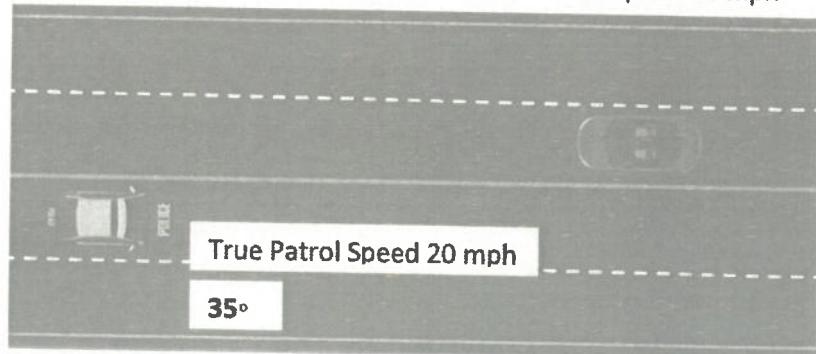


**Closing Rate:** \_\_\_\_\_

**Patrol Indicated Speed:** \_\_\_\_\_

**Target Indicated Speed:** \_\_\_\_\_

True Speed 23 mph

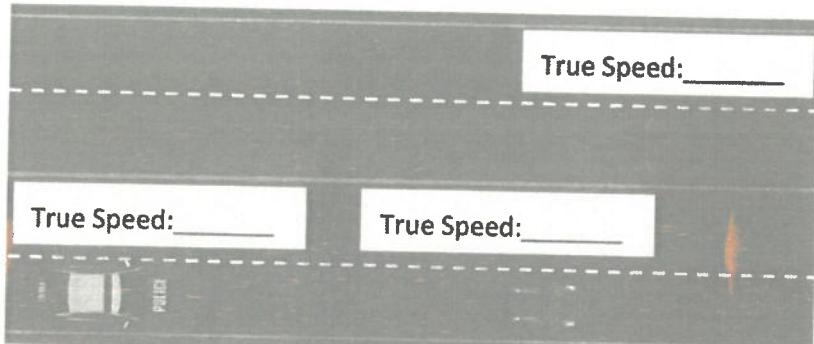


**Closing Rate:** \_\_\_\_\_

**Patrol Indicated Speed:** \_\_\_\_\_

**Target Indicated Speed:** \_\_\_\_\_

## SHADOWING EFFECT WORKSHEET



**Closing rate of speed computed by RADAR:** \_\_\_\_\_

**Patrol vehicle speed displayed by RADAR:** \_\_\_\_\_

**Target vehicle speed displayed by RADAR:** \_\_\_\_\_